

Watch, play, share, and experience an endless supply of media content!

TOKYO GAME SHOW 2017

Highlight at the BANDAI NAMCO Entertainment Booth

- 1. Catch the “Endless Fun With New Entertainment” stage event!
Share the exciting moments with everyone in the venue and the world!**
- 2. Over 60 titles are exhibited, from the latest releases of hot franchises to long-awaited new IPs!
Hot new content on Nintendo Switch™ and VR are also included.**

BANDAI NAMCO Entertainment Inc. (Headquartered in Minato Ward, Tokyo. President & CEO: Satoshi Oshita) will be participating in TOKYO GAME SHOW 2017, which will be held in Makuhari Messe from Thursday, September 21st through Sunday, September 24th, 2017 (Business Days on the 21st and 22nd, and Public Days on the 23rd and 24th).

- 1. Catch the “Endless Fun With New Entertainment” stage event!
Share the exciting moments with everyone in the venue and the world!**

Our company constantly strives to develop a new type of fun by releasing our many popular characters on various platforms throughout the world. The concept for our booth this year is “876 GOLDEN HOUR”. Using the stage as our newest entertainment platform, we’ll put on what feels like a TV show for people throughout the event venue and the world, embrace this exciting experience, and hope to share our idea for casual gaming with everyone.

On the main stage, we will feature a different group of celebrities through all stage events scheduled for each of the four show days. Beautiful booth girls will compete on stage in our “876 Game Queen Tournament” event, which will start to heat up from before the show days by crowd participation through pre-voting for candidates and predicting the champion. What’s more, our sales stars will put on presentations for new titles as a new type of event on the main stage in both a special “Shopper’s Live Stage” event, and the break time between events. Please enjoy these professional talks, showcasing the features of our products through brilliant conversations and actions.

In order to share this excitement with the rest of the world, we will with no doubt provide livestreaming and archived feeds of our event through YouTube™ and game streaming site Twitch, with simultaneous interpretation to both English and Chinese (traditional Chinese).



- 2. Over 60 titles are exhibited, from the latest releases of hot franchises to long-awaited new IPs!
Hot new content on Nintendo Switch™ and VR are also included.**

As always, we will be presenting over 60 titles including both mobile and console games (through stage events, demos, and trailer displays). With projects like CODE VEIN, a new IP created by the development team behind GOD EATER, DRAGON BALL Fighter Z, the latest title from the international-blockbuster DRAGON BALL console and mobile game series, and other new titles like Sword Art Online: Fatal Bullet, and City Shrouded in Shadow, you’ll be able to enjoy games loved by all generations from IPs explored to their fullest potential. As for mobile content, we’ll be presenting many new forms of entertainment, including news from the UGC project “Project LayereD” that was announced last year, as well as updates from new company

BXD specialized in browser games powered by HTML5. There will also be “maid” girls at our booth cleaning smartphones. Please be sure to stop by BANDAI NAMCO Entertainment’s booth!

In addition to our main booth, there will be several Nintendo Switch™ titles on display in the Family Game Park. Also, the new Summer Lesson: Chisato Shinjo will be on display at Sony Interactive Entertainment’s PlayStation(R) booth, and the VR title ARMORED TROOPER VOTOMS Battling Dudes, which has been enjoying great reputation at VR ZONE SHINJUKU (opened this July), will be available for demo play at HTC’s booth.

Packed with must-see international big name titles! Console title exhibits *Listing only part of the line-up



CODE VEIN

(Scheduled for release on PlayStation(R)4 [“PS4” below], Xbox One, and PC in 2018 - price not yet set - Japan, North America, Europe, Asia)

A new IP brought to you by the creators of God Eater. The setting is the near future, when the world as we know it has collapsed. Revenant and companion “buddies” delve into a huge dungeon overflowing with danger and deadly foes in this dramatic exploration-based RPG. Even against hopeless odds, your buddy’s presence acts as a motivation to face challenges and overcome trials in this new drama.



DRAGON BALL FighterZ

(Scheduled for release on PS4 and Xbox One in early 2018 - price not yet set - Japan, North America, Central and South America, Europe, Asia)

This fighting game provides an unprecedented Dragon Ball experience in 2.5D with high end animation and explosive, super-speedy battles that take place both on ground and in mid-air. The game so closely resembles the Dragonball anime that you’ll feel like you’re controlling the anime yourself. You can also put your strategic skills to use in 3x3 battles, organizing teams based on character strengths and weaknesses.



Sword Art Online: Fatal Bullet

(Scheduled for release on PS4, Xbox One, and PC in 2018 - price not yet set - Japan, North America, Europe, Asia)

The latest title of the Sword Art Online game series. The popular anime episode Gun Gale Online serves as the setting for the series’ first shooter RPG. Enter a world ringing with gunshots in this high speed action-adventure, making use of a wide variety of weapons and wire movement. You can also battle alongside or against other users online.



City Shrouded in Shadow

(Scheduled for release on PS4 on Oct. 19th, 2017 - ¥8,200 + tax - Japan)

This sci-fi survival action-adventure is a joint project between BANDAI NAMCO Entertainment and Granzella (led by Kazuma Kujo, creator of the Disaster Report series). It features enormous figures from the Ultraman, Rebuild of Evangelion, Gamera, Mobile Police Patlabor and Godzilla series. As a player, you’ll take on the role of a citizen fleeing a city plagued by extraordinary circumstances.



ACE COMBAT 7: SKIES UNKNOWN

(Scheduled for release on PS4, Xbox One, and PC in 2018 - price not yet set)

The latest title of the ACE COMBAT series, which has sold over 14 million copies since its first release in 1995. In this entry, the player becomes an ace pilot, soaring through ultra-realistic skies. Players will carry out missions, moving freely at high-speed to attack enemies in all directions, and also overcome challenging situations for an exhilarating experience and a sense of accomplishment.

*Platforms, release dates, and prices apply to Japan only.

BANDAI NAMCO Entertainment Booth Exhibit Summary

-Business Days : 9/21 (Thurs), 9/22 (Fri) 10:00AM to 5:00PM
-Public Days : 9/23 (Sat), 9/24 (Sun) 10:00AM to 5:00PM
-Venue : Makuhari Messe (Nakase 2-1, Mihama-ku Chiba City)

-Public Exhibit Booth: Exhibition Hall 5

-Family Game Park : Exhibition Hall 1

*Tokyo Game Show special page:

<http://tgs2017.bandainamcoent.co.jp/>

*Official Facebook page:

<https://www.facebook.com/bandainamcoentertainment>

*Official twitter account:

@bnei876



*Demo play for Taiko No Tatsujin: Drum Session! on Business Days only

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*Nintendo Switch is a registered trademark of Nintendo.

*A separate packet data fee will be incurred with content use.

*Images on screen are under development.

*Some parts of the stage events will not be included in the international broadcast. We thank you for your understanding.